Thelonite Hermit {3}{G}



Creature — Elf Shaman

Saproling creatures get +1/+1.

Morph {3}{G}{G} *(You may cast this face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

When Thelonite Hermit is turned face up, put four 1/1 green Saproling creature tokens onto the battlefield.

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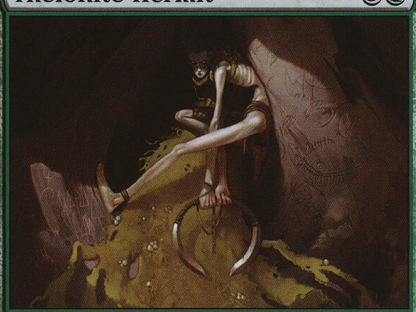
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