Summoner's Sending

1 ✳



Enchantment

At the beginning of your end step, you may exile target creature card from a graveyard. If you do, create a 1/1 white Spirit creature token with flying. Put a +1/+1 counter on it if the exiled card's mana value is 4 or greater.

The sending takes them to the Farplane, where they may rest in peace.

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