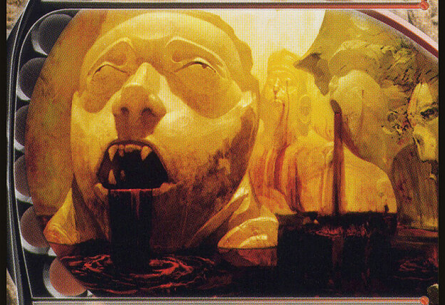
Graven Cairns



Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

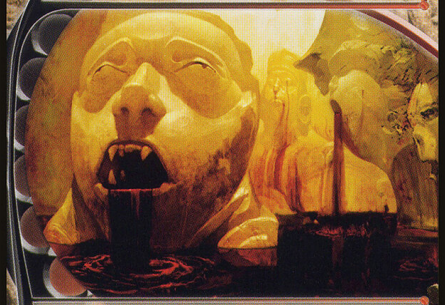
{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns



Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

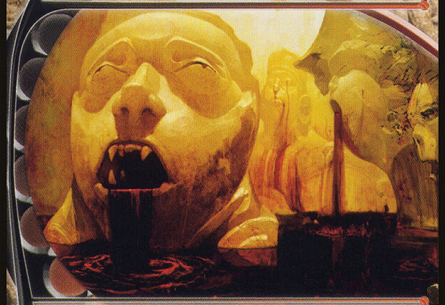
{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns



Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

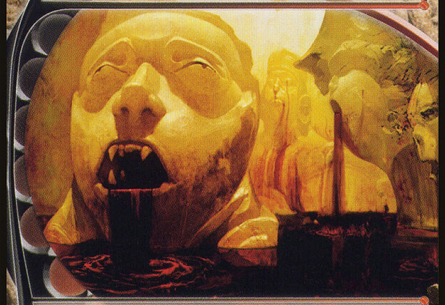
{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns



Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180

Graven Cairns

Land

{G}: Add {1} to your mana pool.

{B/P}, {G}: Add {B}{B}, {B}{G}, or {G}{G} to your mana pool.

Shamans of Kar-Sengir claim that their sun sets because it can no longer bear the gaze of those pain-carved cliffs.

Anthony S. Waters

™ & © 1993–2007 Wizards of the Coast, Inc. 175/180