Wildfire Awakener {X}{1}{R}{G}



Creature — Human Wizard

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

When Wildfire Awakener enters the battlefield, create X 1/1 red Elemental creature tokens with "Whenever this creature becomes tapped, it deals 1 damage to target player."

3/2

R 0044
MOC • EN ✒ Andrew Mar

™ & © 2023 Wizards of the Coast

Wildfire Awakener {X}{1}{R}{G}

Creature — Human Wizard

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

When Wildfire Awakener enters the battlefield, create X 1/1 red Elemental creature tokens with "Whenever this creature becomes tapped, it deals 1 damage to target player."

3/2

R 0044
MOC • EN ✒ Andrew Mar

™ & © 2023 Wizards of the Coast

Wildfire Awakener {X}{1}{R}{G}

Creature — Human Wizard

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

When Wildfire Awakener enters the battlefield, create X 1/1 red Elemental creature tokens with "Whenever this creature becomes tapped, it deals 1 damage to target player."

3/2

R 0044
MOC • EN ✒ Andrew Mar

™ & © 2023 Wizards of the Coast

Wildfire Awakener {X}{1}{R}{G}



Creature — Human Wizard

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

When Wildfire Awakener enters the battlefield, create X 1/1 red Elemental creature tokens with "Whenever this creature becomes tapped, it deals 1 damage to target player."

3/2

R 0044
MOC • EN ✒ Andrew Mar

™ & © 2023 Wizards of the Coast

Wildfire Awakener {X}{1}{R}{G}

Creature — Human Wizard

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

When Wildfire Awakener enters the battlefield, create X 1/1 red Elemental creature tokens with "Whenever this creature becomes tapped, it deals 1 damage to target player."

3/2

R 0044
MOC • EN ✒ Andrew Mar

™ & © 2023 Wizards of the Coast

Wildfire Awakener {X}{1}{R}{G}

Creature — Human Wizard

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

When Wildfire Awakener enters the battlefield, create X 1/1 red Elemental creature tokens with "Whenever this creature becomes tapped, it deals 1 damage to target player."

3/2

R 0044
MOC • EN ✒ Andrew Mar

™ & © 2023 Wizards of the Coast

Wildfire Awakener {X}{1}{R}{G}



Creature — Human Wizard

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

When Wildfire Awakener enters the battlefield, create X 1/1 red Elemental creature tokens with "Whenever this creature becomes tapped, it deals 1 damage to target player."

3/2

R 0044
MOC • EN ✒ Andrew Mar

™ & © 2023 Wizards of the Coast

Wildfire Awakener {X}{1}{R}{G}

Creature — Human Wizard

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

When Wildfire Awakener enters the battlefield, create X 1/1 red Elemental creature tokens with "Whenever this creature becomes tapped, it deals 1 damage to target player."

3/2

R 0044
MOC • EN ✒ Andrew Mar

™ & © 2023 Wizards of the Coast

Wildfire Awakener {X}{1}{R}{G}

Creature — Human Wizard

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

When Wildfire Awakener enters the battlefield, create X 1/1 red Elemental creature tokens with "Whenever this creature becomes tapped, it deals 1 damage to target player."

3/2

R 0044
MOC • EN ✒ Andrew Mar

™ & © 2023 Wizards of the Coast