Devouring Light



Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

Exile target attacking or blocking creature.

Into the light the good are welcomed, and with the light the evil are banished.

U 0015
RVR • EN
Pete Venters

™ & © 2024 Wizards of the Coast

Devouring Light

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

Exile target attacking or blocking creature.

Into the light the good are welcomed, and with the light the evil are banished.

U 0015
RVR • EN
Pete Venters

™ & © 2024 Wizards of the Coast

Devouring Light

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

Exile target attacking or blocking creature.

Into the light the good are welcomed, and with the light the evil are banished.

U 0015
RVR • EN
Pete Venters

™ & © 2024 Wizards of the Coast

Devouring Light

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

Exile target attacking or blocking creature.

Into the light the good are welcomed, and with the light the evil are banished.

U 0015
RVR • EN
Pete Venters

™ & © 2024 Wizards of the Coast

Devouring Light

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

Exile target attacking or blocking creature.

Into the light the good are welcomed, and with the light the evil are banished.

U 0015
RVR • EN
Pete Venters

™ & © 2024 Wizards of the Coast

Devouring Light

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

Exile target attacking or blocking creature.

Into the light the good are welcomed, and with the light the evil are banished.

U 0015
RVR • EN
Pete Venters

™ & © 2024 Wizards of the Coast

Devouring Light

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

Exile target attacking or blocking creature.

Into the light the good are welcomed, and with the light the evil are banished.

U 0015
RVR • EN
Pete Venters

™ & © 2024 Wizards of the Coast

Devouring Light

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

Exile target attacking or blocking creature.

Into the light the good are welcomed, and with the light the evil are banished.

U 0015
RVR • EN
Pete Venters

™ & © 2024 Wizards of the Coast

Devouring Light

Instant

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

Exile target attacking or blocking creature.

Into the light the good are welcomed, and with the light the evil are banished.

U 0015
RVR • EN
Pete Venters

™ & © 2024 Wizards of the Coast