Pin Collector's Booth

Plane - MagicCon

Whenever you attack, create a Pin token attached to target attacking creature you control. It's a Pin Aura enchantment with enchant creature and "Enchanted creature gets +1/+1."

Whenever Chaos ensues, each opponent loses X life, where X is the total number of pins attached to you and creatures you control. (*This includes pins on your backpack.*)

Pin Collector's Booth

Plane - MagicCon

Whenever you attack, create a Pin token attached to target attacking creature you control. It's a Pin Aura enchantment with enchant creature and "Enchanted creature gets +1/+1."

Whenever Chaos ensues, each opponent loses X life, where X is the total number of pins attached to you and creatures you control. (*This includes pins on your backpack.*)

Pin Collector's Booth

Plane - MagicCon

Whenever you attack, create a Pin token attached to target attacking creature you control. It's a Pin Aura enchantment with enchant creature and "Enchanted creature gets +1/+1."

Whenever Chaos ensues, each opponent loses X life, where X is the total number of pins attached to you and creatures you control. (*This includes pins on your backpack.*)

Pin Collector's Booth

Plane - MagicCon

Whenever you attack, create a Pin token attached to target attacking creature you control. It's a Pin Aura enchantment with enchant creature and "Enchanted creature gets +1/+1."

Whenever Chaos ensues, each opponent loses X life, where X is the total number of pins attached to you and creatures you control. (*This includes pins on your backpack.*)

Pin Collector's Booth

Plane - MagicCon

Whenever you attack, create a Pin token attached to target attacking creature you control. It's a Pin Aura enchantment with enchant creature and "Enchanted creature gets +1/+1."

Whenever Chaos ensues, each opponent loses X life, where X is the total number of pins attached to you and creatures you control. (*This includes pins on your backpack.*)

Pin Collector's Booth

Plane - MagicCon

Whenever you attack, create a Pin token attached to target attacking creature you control. It's a Pin Aura enchantment with enchant creature and "Enchanted creature gets +1/+1."

Whenever Chaos ensues, each opponent loses X life, where X is the total number of pins attached to you and creatures you control. (*This includes pins on your backpack.*)

Pin Collector's Booth

Plane - MagicCon

Whenever you attack, create a Pin token attached to target attacking creature you control. It's a Pin Aura enchantment with enchant creature and "Enchanted creature gets +1/+1."

Whenever Chaos ensues, each opponent loses X life, where X is the total number of pins attached to you and creatures you control. (*This includes pins on your backpack.*)

Pin Collector's Booth

Plane - MagicCon

Whenever you attack, create a Pin token attached to target attacking creature you control. It's a Pin Aura enchantment with enchant creature and "Enchanted creature gets +1/+1."

Whenever Chaos ensues, each opponent loses X life, where X is the total number of pins attached to you and creatures you control. (*This includes pins on your backpack.*)