Parhelion II 6



Legendary Artifact — Vehicle

Flying, first strike, vigilance

Whenever Parhelion II attacks, create two 4/4 white Angel creature tokens with flying and vigilance that are attacking.

Crew 4 *(Tap any number of creatures you control with total power 4 or more: This Vehicle becomes an artifact creature until end of turn.)*

5/5

087 R
NEC • EN Adam Paquette

™ & © 2022 Wizards of the Coast

Parhelion II 6



Legendary Artifact — Vehicle

Flying, first strike, vigilance

Whenever Parhelion II attacks, create two 4/4 white Angel creature tokens with flying and vigilance that are attacking.

Crew 4 *(Tap any number of creatures you control with total power 4 or more: This Vehicle becomes an artifact creature until end of turn.)*

5/5

087 R
NEC • EN Adam Paquette

™ & © 2022 Wizards of the Coast

Parhelion II 6



Legendary Artifact — Vehicle

Flying, first strike, vigilance

Whenever Parhelion II attacks, create two 4/4 white Angel creature tokens with flying and vigilance that are attacking.

Crew 4 *(Tap any number of creatures you control with total power 4 or more: This Vehicle becomes an artifact creature until end of turn.)*

5/5

087 R
NEC • EN Adam Paquette

™ & © 2022 Wizards of the Coast

Parhelion II 6



Legendary Artifact — Vehicle

Flying, first strike, vigilance

Whenever Parhelion II attacks, create two 4/4 white Angel creature tokens with flying and vigilance that are attacking.

Crew 4 *(Tap any number of creatures you control with total power 4 or more: This Vehicle becomes an artifact creature until end of turn.)*

5/5

087 R
NEC • EN Adam Paquette

™ & © 2022 Wizards of the Coast