Chainweb Aracnir



Creature — Spider

Reach

When Chainweb Aracnir enters the battlefield, it deals damage equal to its power to target creature with flying an opponent controls.

Escape—3, Exile four other cards from your graveyard. *(You may cast this card from your graveyard for its escape cost.)*

Chainweb Aracnir escapes with three +1/+1 counters on it.

1/2

167/254 U
THB • EN Sam Rowan
™ & © 2020 Wizards of the Coast

Chainweb Aracnir

Creature — Spider

Reach

When Chainweb Aracnir enters the battlefield, it deals damage equal to its power to target creature with flying an opponent controls.

Escape—3, Exile four other cards from your graveyard. *(You may cast this card from your graveyard for its escape cost.)*

Chainweb Aracnir escapes with three +1/+1 counters on it.

1/2

167/254 U
THB • EN Sam Rowan
™ & © 2020 Wizards of the Coast

Chainweb Aracnir

Creature — Spider

Reach

When Chainweb Aracnir enters the battlefield, it deals damage equal to its power to target creature with flying an opponent controls.

Escape—3, Exile four other cards from your graveyard. *(You may cast this card from your graveyard for its escape cost.)*

Chainweb Aracnir escapes with three +1/+1 counters on it.

1/2

167/254 U
THB • EN Sam Rowan
™ & © 2020 Wizards of the Coast

Chainweb Aracnir



Creature — Spider

Reach

When Chainweb Aracnir enters the battlefield, it deals damage equal to its power to target creature with flying an opponent controls.

Escape—3, Exile four other cards from your graveyard. *(You may cast this card from your graveyard for its escape cost.)*

Chainweb Aracnir escapes with three +1/+1 counters on it.

1/2

167/254 U
THB • EN Sam Rowan
™ & © 2020 Wizards of the Coast