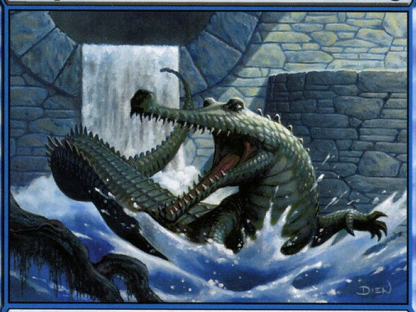
Grayscaled Gharial



Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

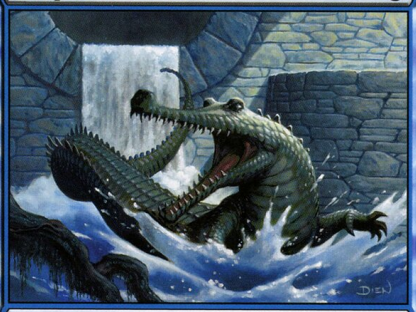
Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial



Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

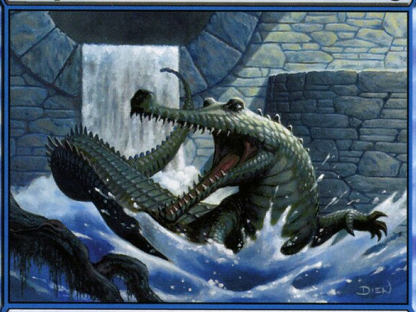
Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial



Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

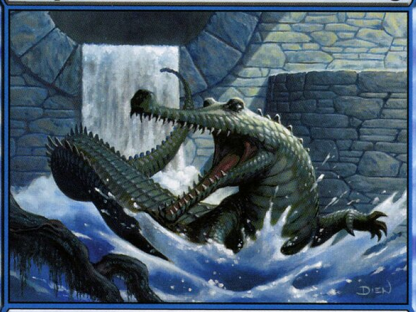
Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial



Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306

Grayscaled Gharial

Creature — Crocodile

Islandwalk

Each tooth carries enough bacteria to kill a person in a day or two. But then, gharials do have 138 teeth.

Chris Dien

1/1

™ & © 1993–2005 Wizards of the Coast, Inc. 52/306