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Equipped creature gets +1/+1 for each soul counter on Malefic Scythe.

Whenever equipped creature dies, put a soul counter on Malefic Scythe.

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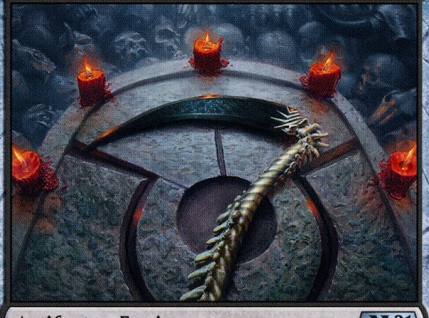

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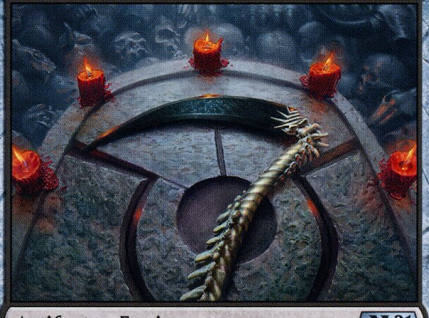

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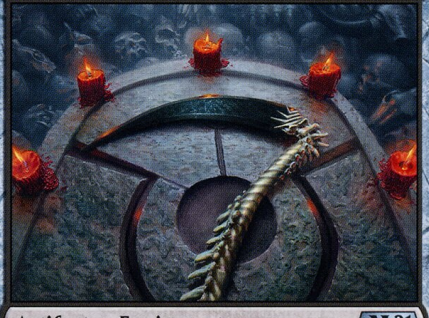

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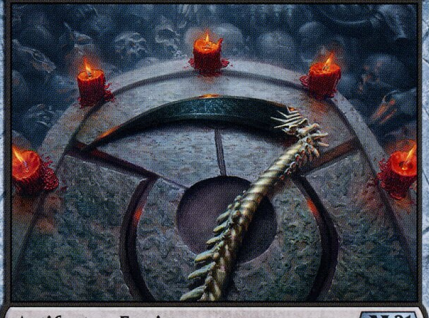

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