

Cauldron of Souls5



Artifact

C: Choose any number of target creatures. Each of those creatures gains persist until end of turn. *(When it dies, if it had no -1/-1 counters on it, return it to the battlefield under its owner's control with a -1/-1 counter on it.)*

246/351 R
C16 • EN

RON BROWN

TM & © 2016 Wizards of the Coast

Cauldron of Souls5



Artifact

C: Choose any number of target creatures. Each of those creatures gains persist until end of turn. *(When it dies, if it had no -1/-1 counters on it, return it to the battlefield under its owner's control with a -1/-1 counter on it.)*

246/351 R
C16 • EN

RON BROWN

TM & © 2016 Wizards of the Coast

Cauldron of Souls5



Artifact

C: Choose any number of target creatures. Each of those creatures gains persist until end of turn. *(When it dies, if it had no -1/-1 counters on it, return it to the battlefield under its owner's control with a -1/-1 counter on it.)*

246/351 R
C16 • EN

RON BROWN

TM & © 2016 Wizards of the Coast

Cauldron of Souls5



Artifact

C: Choose any number of target creatures. Each of those creatures gains persist until end of turn. *(When it dies, if it had no -1/-1 counters on it, return it to the battlefield under its owner's control with a -1/-1 counter on it.)*

246/351 R
C16 • EN

RON BROWN

TM & © 2016 Wizards of the Coast

Cauldron of Souls5



Artifact

C: Choose any number of target creatures. Each of those creatures gains persist until end of turn. *(When it dies, if it had no -1/-1 counters on it, return it to the battlefield under its owner's control with a -1/-1 counter on it.)*

246/351 R
C16 • EN

RON BROWN

TM & © 2016 Wizards of the Coast

Cauldron of Souls5



Artifact

C: Choose any number of target creatures. Each of those creatures gains persist until end of turn. *(When it dies, if it had no -1/-1 counters on it, return it to the battlefield under its owner's control with a -1/-1 counter on it.)*

246/351 R
C16 • EN

RON BROWN

TM & © 2016 Wizards of the Coast

Cauldron of Souls5



Artifact

C: Choose any number of target creatures. Each of those creatures gains persist until end of turn. *(When it dies, if it had no -1/-1 counters on it, return it to the battlefield under its owner's control with a -1/-1 counter on it.)*

246/351 R
C16 • EN

RON BROWN

TM & © 2016 Wizards of the Coast

Cauldron of Souls5



Artifact

C: Choose any number of target creatures. Each of those creatures gains persist until end of turn. *(When it dies, if it had no -1/-1 counters on it, return it to the battlefield under its owner's control with a -1/-1 counter on it.)*

246/351 R
C16 • EN

RON BROWN

TM & © 2016 Wizards of the Coast

Cauldron of Souls5



Artifact

C: Choose any number of target creatures. Each of those creatures gains persist until end of turn. *(When it dies, if it had no -1/-1 counters on it, return it to the battlefield under its owner's control with a -1/-1 counter on it.)*

246/351 R
C16 • EN

RON BROWN

TM & © 2016 Wizards of the Coast