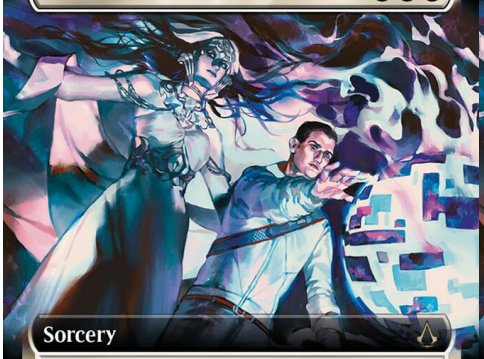
What Must Be Done



Sorcery

Choose one —

- *Let the World Burn* — Destroy all artifacts and creatures.
- *Release Juno* — Return target historic permanent card from your graveyard to the battlefield. It enters with two additional +1/+1 counters on it if it's a creature.

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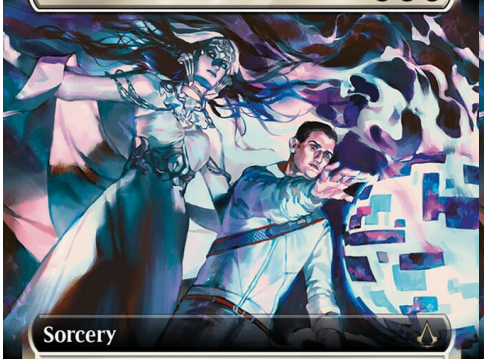
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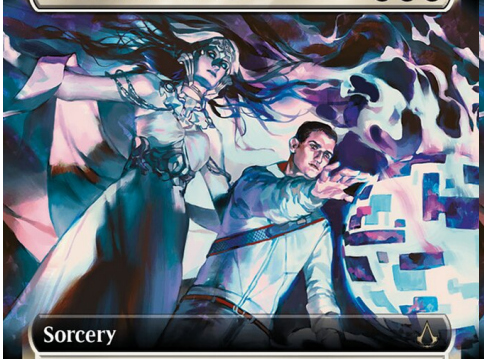
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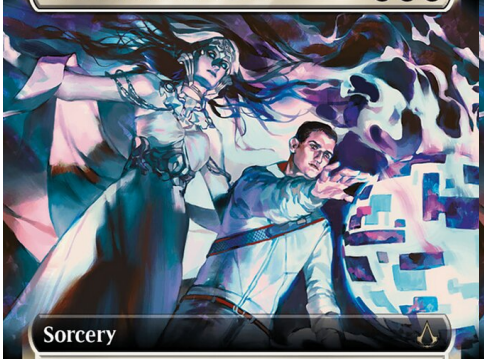
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