Waterwind Scout {2}{U}



Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}



Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}



Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}



Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast

Waterwind Scout {2}{U}

Creature — Merfolk Scout

Flying

When Waterwind Scout enters the battlefield, create a Map token. *(It's an artifact with "{1}, {T}, Sacrifice this artifact: Target creature you control explores. Activate only as a sorcery.")*

2/2

C 0084
LCI • EN Alix Branwyn
™ & © 2023 Wizards of the Coast