Dancing Sword {1}{W}



Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}



Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}



Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}



Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}



Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}



Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}



Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}



Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}



Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}



Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}



Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}



Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast

Dancing Sword {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

When equipped creature dies, you may have Dancing Sword become a 2/1 Construct artifact creature with flying and ward {1}. If you do, it isn't an Equipment.

Equip {1}

360 R
AFR • EN Wisnu Tan

™ & © 2021 Wizards of the Coast