

Golgari Germination1

Enchantment

Whenever a nontoken creature you control dies, create a 1/1 green Saproling creature token.

*The Golgari don't bury their dead. They plant them.*

167/249 U

MM3 • EN SVETLIN VELINOV

™ & © 2017 Wizards of the Coast

Golgari Germination1

Enchantment

Whenever a nontoken creature you control dies, create a 1/1 green Saproling creature token.

*The Golgari don't bury their dead. They plant them.*

167/249 U

MM3 • EN SVETLIN VELINOV

™ & © 2017 Wizards of the Coast

Golgari Germination1

Enchantment

Whenever a nontoken creature you control dies, create a 1/1 green Saproling creature token.

*The Golgari don't bury their dead. They plant them.*

167/249 U

MM3 • EN SVETLIN VELINOV

™ & © 2017 Wizards of the Coast

Golgari Germination1

Enchantment

Whenever a nontoken creature you control dies, create a 1/1 green Saproling creature token.

*The Golgari don't bury their dead. They plant them.*

167/249 U

MM3 • EN SVETLIN VELINOV

™ & © 2017 Wizards of the Coast

Golgari Germination1

Enchantment

Whenever a nontoken creature you control dies, create a 1/1 green Saproling creature token.

*The Golgari don't bury their dead. They plant them.*

167/249 U

MM3 • EN SVETLIN VELINOV

™ & © 2017 Wizards of the Coast

Golgari Germination1

Enchantment

Whenever a nontoken creature you control dies, create a 1/1 green Saproling creature token.

*The Golgari don't bury their dead. They plant them.*

167/249 U

MM3 • EN SVETLIN VELINOV

™ & © 2017 Wizards of the Coast

Golgari Germination1

Enchantment

Whenever a nontoken creature you control dies, create a 1/1 green Saproling creature token.

*The Golgari don't bury their dead. They plant them.*

167/249 U

MM3 • EN SVETLIN VELINOV

™ & © 2017 Wizards of the Coast

Golgari Germination1

Enchantment

Whenever a nontoken creature you control dies, create a 1/1 green Saproling creature token.

*The Golgari don't bury their dead. They plant them.*

167/249 U

MM3 • EN SVETLIN VELINOV

™ & © 2017 Wizards of the Coast

Golgari Germination1

Enchantment

Whenever a nontoken creature you control dies, create a 1/1 green Saproling creature token.

*The Golgari don't bury their dead. They plant them.*

167/249 U

MM3 • EN SVETLIN VELINOV

™ & © 2017 Wizards of the Coast