Kheru Goldkeeper

{1}{B}{G}{U}



Creature — Dragon

Flying

Whenever one or more cards leave your graveyard during your turn, create a Treasure token. *(It's an artifact with "{T}, Sacrifice this token: Add one mana of any color.")*

Renew — {2}{B}{G}{U}, Exile this card from your graveyard: Put two +1/+1 counters and a flying counter on target creature. Activate only as a sorcery.

3/3

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