Skyserpent Seeker



Creature — Snake

Flying, deathtouch

Exhaust — 4: Reveal cards from the top of your library until you reveal two land cards. Put those land cards onto the battlefield tapped and the rest on the bottom of your library in a random order. Put a +1/+1 counter on this creature. *(Activate each exhaust ability only once.)*

1/1

U 0224
DFT • EN
Johan Grenier

™ & © 2025 Wizards of the Coast

Skyserpent Seeker
Creature — Snake
Flying, deathtouch
Exhaust — 4: Reveal cards from the top of your library until you reveal two land cards. Put those land cards onto the battlefield tapped and the rest on the bottom of your library in a random order. Put a +1/+1 counter on this creature. *(Activate each exhaust ability only once.)*
1/1
U 0224
DFT • EN
Johan Grenier
™ & © 2025 Wizards of the Coast

Skyserpent Seeker
Creature — Snake
Flying, deathtouch
Exhaust — 4: Reveal cards from the top of your library until you reveal two land cards. Put those land cards onto the battlefield tapped and the rest on the bottom of your library in a random order. Put a +1/+1 counter on this creature. *(Activate each exhaust ability only once.)*
1/1
U 0224
DFT • EN
Johan Grenier
™ & © 2025 Wizards of the Coast

Skyserpent Seeker
Creature — Snake
Flying, deathtouch
Exhaust — 4: Reveal cards from the top of your library until you reveal two land cards. Put those land cards onto the battlefield tapped and the rest on the bottom of your library in a random order. Put a +1/+1 counter on this creature. *(Activate each exhaust ability only once.)*
1/1
U 0224
DFT • EN
Johan Grenier
™ & © 2025 Wizards of the Coast

Skyserpent Seeker
Creature — Snake
Flying, deathtouch
Exhaust — 4: Reveal cards from the top of your library until you reveal two land cards. Put those land cards onto the battlefield tapped and the rest on the bottom of your library in a random order. Put a +1/+1 counter on this creature. *(Activate each exhaust ability only once.)*
1/1
U 0224
DFT • EN
Johan Grenier
™ & © 2025 Wizards of the Coast

Skyserpent Seeker
Creature — Snake
Flying, deathtouch
Exhaust — 4: Reveal cards from the top of your library until you reveal two land cards. Put those land cards onto the battlefield tapped and the rest on the bottom of your library in a random order. Put a +1/+1 counter on this creature. *(Activate each exhaust ability only once.)*
1/1
U 0224
DFT • EN
Johan Grenier
™ & © 2025 Wizards of the Coast

Skyserpent Seeker
Creature — Snake
Flying, deathtouch
Exhaust — 4: Reveal cards from the top of your library until you reveal two land cards. Put those land cards onto the battlefield tapped and the rest on the bottom of your library in a random order. Put a +1/+1 counter on this creature. *(Activate each exhaust ability only once.)*
1/1
U 0224
DFT • EN
Johan Grenier
™ & © 2025 Wizards of the Coast

Skyserpent Seeker
Creature — Snake
Flying, deathtouch
Exhaust — 4: Reveal cards from the top of your library until you reveal two land cards. Put those land cards onto the battlefield tapped and the rest on the bottom of your library in a random order. Put a +1/+1 counter on this creature. *(Activate each exhaust ability only once.)*
1/1
U 0224
DFT • EN
Johan Grenier
™ & © 2025 Wizards of the Coast

Skyserpent Seeker
Creature — Snake
Flying, deathtouch
Exhaust — 4: Reveal cards from the top of your library until you reveal two land cards. Put those land cards onto the battlefield tapped and the rest on the bottom of your library in a random order. Put a +1/+1 counter on this creature. *(Activate each exhaust ability only once.)*
1/1
U 0224
DFT • EN
Johan Grenier
™ & © 2025 Wizards of the Coast