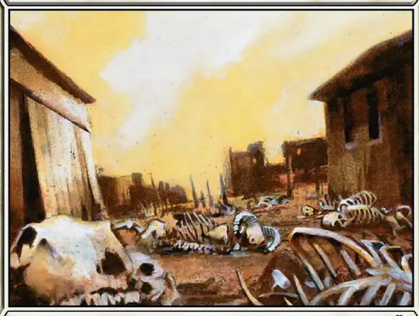
Winds of Rath



Sorcery

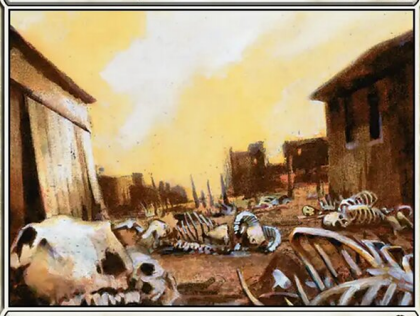
Destroy all creatures that aren't enchanted. They can't be regenerated.

"There shall be a vast shout and then a vaster silence."
—Oracle en-*Vec*

R 0185
SOC • EN Drew Tucker

™ & © 2026 Wizards of the Coast

Winds of Rath



Sorcery

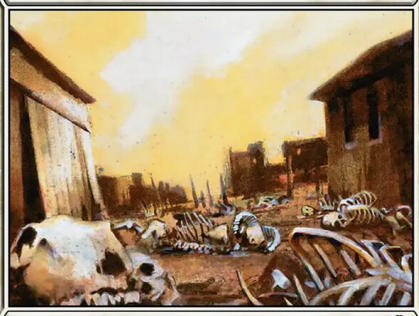
Destroy all creatures that aren't enchanted. They can't be regenerated.

"There shall be a vast shout and then a vaster silence."
—Oracle en-*Vec*

R 0185
SOC • EN Drew Tucker

™ & © 2026 Wizards of the Coast

Winds of Rath



Sorcery

Destroy all creatures that aren't enchanted. They can't be regenerated.

"There shall be a vast shout and then a vaster silence."
—Oracle en-*Vec*

R 0185
SOC • EN Drew Tucker

™ & © 2026 Wizards of the Coast

Winds of Rath



Sorcery

Destroy all creatures that aren't enchanted. They can't be regenerated.

"There shall be a vast shout and then a vaster silence."
—Oracle en-*Vec*

R 0185
SOC • EN Drew Tucker

™ & © 2026 Wizards of the Coast