Wild Research 2



Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2

Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2

Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2



Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2

Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2

Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2



Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2

Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2

Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2



Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2

Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2

Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2



Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2

Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2

Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2



Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2

Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2

Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2



Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2

Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2

Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2



Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2

Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2

Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2



Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2

Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2

Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2



Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2

Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2

Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2



Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2

Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2

Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2



Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2

Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143

Wild Research 2

Enchantment

1: Search your library for an enchantment card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

1: Search your library for an instant card and reveal that card. Put it into your hand, then discard a card at random from your hand. Then shuffle your library.

Illus. Gary Ruddell

™ & © 1993–2001 Wizards of the Coast, Inc. 72/143