

Construction Arsonist**1** **Creature – Goblin Rogue Wizard** **A24**

When Construction Arsonist enters the battlefield, you may choose an instant or sorcery card in your hand. If you do, that card perpetually incorporates  and gains "When you cast this spell, it deals 2 damage to each opponent."

Whenever you cast a multicolored spell, Construction Arsonist gets +1/+1 until end of turn for each of that spell's colors.

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