Prophetic Prism 2



Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2

Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2

Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2



Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2

Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2

Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2



Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2

Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2

Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2



Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2

Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2

Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2



Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2

Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2

Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2



Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2

Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2

Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2



Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2

Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2

Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2



Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2

Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2

Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2



Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2

Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2

Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2



Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2

Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2

Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2



Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2

Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2

Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2



Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2

Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155

Prophetic Prism 2

Artifact

When Prophetic Prism enters the battlefield, draw a card.

{1}, {T}: Add one mana of any color.

"The explorer who found it got a bad deal when he sold it. He merely got rich."

Illus. John Avon

™ & © 2022 Wizards of the Coast 155