Junkblade Bruiser 3



Creature — Raccoon Berserker

Trample

Whenever you expend 4, Junkblade Bruiser gets +2/+1 until end of turn. *(You expend 4 as you spend your fourth total mana to cast spells during a turn.)*

Each scrap shed from her battle-axe is more likely to end up stored permanently in an enemy's skull.

4/5

C 0220
BLB • EN Omar Rayyan

™ & © 2024 Wizards of the Coast

Junkblade Bruiser 3



Creature — Raccoon Berserker

Trample

Whenever you expend 4, Junkblade Bruiser gets +2/+1 until end of turn. *(You expend 4 as you spend your fourth total mana to cast spells during a turn.)*

Each scrap shed from her battle-axe is more likely to end up stored permanently in an enemy's skull.

4/5

C 0220
BLB • EN Omar Rayyan

™ & © 2024 Wizards of the Coast

Junkblade Bruiser 3



Creature — Raccoon Berserker

Trample

Whenever you expend 4, Junkblade Bruiser gets +2/+1 until end of turn. *(You expend 4 as you spend your fourth total mana to cast spells during a turn.)*

Each scrap shed from her battle-axe is more likely to end up stored permanently in an enemy's skull.

4/5

C 0220
BLB • EN Omar Rayyan

™ & © 2024 Wizards of the Coast

Junkblade Bruiser 3



Creature — Raccoon Berserker

Trample

Whenever you expend 4, Junkblade Bruiser gets +2/+1 until end of turn. *(You expend 4 as you spend your fourth total mana to cast spells during a turn.)*

Each scrap shed from her battle-axe is more likely to end up stored permanently in an enemy's skull.

4/5

C 0220
BLB • EN Omar Rayyan

™ & © 2024 Wizards of the Coast