
Murderous Spoils
5
Instant
Destroy target nonblack creature. It can't be regenerated. You gain control of all Equipment that was attached to it. (This effect doesn't end at end of turn.)
Scavengers are always the first to pay their respects.
Adam Rex
™ & © 1993-2004 Wizards of the Coast, Inc. 48/165


Murderous Spoils
5
Instant
Destroy target nonblack creature. It can't be regenerated. You gain control of all Equipment that was attached to it. (This effect doesn't end at end of turn.)
Scavengers are always the first to pay their respects.
Adam Rex
™ & © 1993-2004 Wizards of the Coast, Inc. 48/165


Murderous Spoils
5
Instant
Destroy target nonblack creature. It can't be regenerated. You gain control of all Equipment that was attached to it. (This effect doesn't end at end of turn.)
Scavengers are always the first to pay their respects.
Adam Rex
™ & © 1993-2004 Wizards of the Coast, Inc. 48/165


Murderous Spoils
5
Instant
Destroy target nonblack creature. It can't be regenerated. You gain control of all Equipment that was attached to it. (This effect doesn't end at end of turn.)
Scavengers are always the first to pay their respects.
Adam Rex
™ & © 1993-2004 Wizards of the Coast, Inc. 48/165