Liquimetal Coating



Artifact

{T}: Target permanent becomes an artifact in addition to its other types until end of turn.

"They'll soon become accustomed to wearing skin that is not their own."
—Elesh Norn, Grand Cenobite

246/337 U
C14 • EN
™ & © 2014 Wizards of the Coast
Johann Bodin

Liquimetal Coating

Artifact

{T}: Target permanent becomes an artifact in addition to its other types until end of turn.

"They'll soon become accustomed to wearing skin that is not their own."
—Elesh Norn, Grand Cenobite

246/337 U
C14 • EN
™ & © 2014 Wizards of the Coast
Johann Bodin

Liquimetal Coating

Artifact

{T}: Target permanent becomes an artifact in addition to its other types until end of turn.

"They'll soon become accustomed to wearing skin that is not their own."
—Elesh Norn, Grand Cenobite

246/337 U
C14 • EN
™ & © 2014 Wizards of the Coast
Johann Bodin

Liquimetal Coating



Artifact

{T}: Target permanent becomes an artifact in addition to its other types until end of turn.

"They'll soon become accustomed to wearing skin that is not their own."
—Elesh Norn, Grand Cenobite

246/337 U
C14 • EN
™ & © 2014 Wizards of the Coast
Johann Bodin

Liquimetal Coating

Artifact

{T}: Target permanent becomes an artifact in addition to its other types until end of turn.

"They'll soon become accustomed to wearing skin that is not their own."
—Elesh Norn, Grand Cenobite

246/337 U
C14 • EN
™ & © 2014 Wizards of the Coast
Johann Bodin

Liquimetal Coating

Artifact

{T}: Target permanent becomes an artifact in addition to its other types until end of turn.

"They'll soon become accustomed to wearing skin that is not their own."
—Elesh Norn, Grand Cenobite

246/337 U
C14 • EN
™ & © 2014 Wizards of the Coast
Johann Bodin

Liquimetal Coating



Artifact

{T}: Target permanent becomes an artifact in addition to its other types until end of turn.

"They'll soon become accustomed to wearing skin that is not their own."
—Elesh Norn, Grand Cenobite

246/337 U
C14 • EN
™ & © 2014 Wizards of the Coast
Johann Bodin

Liquimetal Coating

Artifact

{T}: Target permanent becomes an artifact in addition to its other types until end of turn.

"They'll soon become accustomed to wearing skin that is not their own."
—Elesh Norn, Grand Cenobite

246/337 U
C14 • EN
™ & © 2014 Wizards of the Coast
Johann Bodin

Liquimetal Coating

Artifact

{T}: Target permanent becomes an artifact in addition to its other types until end of turn.

"They'll soon become accustomed to wearing skin that is not their own."
—Elesh Norn, Grand Cenobite

246/337 U
C14 • EN
™ & © 2014 Wizards of the Coast
Johann Bodin