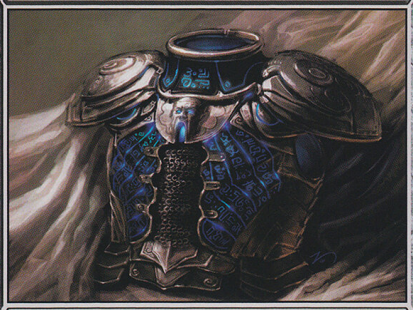
Magebane Armor 3



Artifact — Equipment

Equipped creature gets +2/+4 and loses flying.

Prevent all noncombat damage that would be dealt to equipped creature.

Equip 2 (2: *Attach to target creature you control. Equip only as a sorcery.*)

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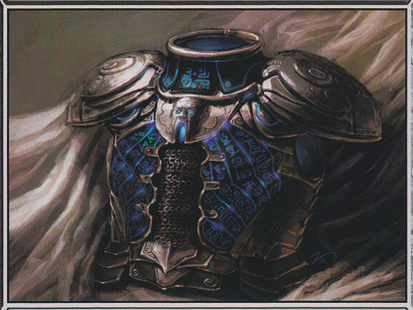

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