
Grizzled Wolverine
1
Summon Wolverine
: +2/+0 until end of turn. Use this ability only when a creature is assigned to block Grizzled Wolverine and only once each turn.
"Before you release a Wolverine from the trap, make sure it's really dead."
—Lovisa Coldeyes, Balduvian Chieftain
Illus. Cornelius Brudi
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