Caught Red-Handed

{4}{R}



Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}



Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}



Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}



Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast

Caught Red-Handed

{4}{R}

Instant

This spell can't be countered. *(This includes by the ward ability.)*

Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Suspect it. *(It has menace and can't block.)*

"Wait, stop! I've been framed! Extremely convincingly!"

U 0115
MKM • EN
Donato Giancola

™ & © 2024 Wizards of the Coast