Enter the Dungeon



Sorcery

Players play a **Magic** subgame under the table starting at 5 life, using their libraries as their decks. After the subgame ends, the winner searches his or her library for two cards, puts those cards into his or her hand, then shuffles his or her library.

Luca Zontini

™ & © 1993–2004 Wizards of the Coast, Inc. 53/140 Squadron