**Trapped in the Tower** 1



**Enchantment — Aura**

Enchant creature without flying
Enchanted creature can't attack or block, and its activated abilities can't be activated.

*"At least up here I have some peace and quiet."*

033/269 C
ELD • EN Howard Lyon

™ & © 2019 Wizards of the Coast

**Trapped in the Tower** 1

Enchantment — Aura

Enchant creature without flying
Enchanted creature can't attack or block, and its activated abilities can't be activated.

*"At least up here I have some peace and quiet."*

033/269 C
ELD • EN Howard Lyon

™ & © 2019 Wizards of the Coast

**Trapped in the Tower** 1

Enchantment — Aura

Enchant creature without flying
Enchanted creature can't attack or block, and its activated abilities can't be activated.

*"At least up here I have some peace and quiet."*

033/269 C
ELD • EN Howard Lyon

™ & © 2019 Wizards of the Coast

**Trapped in the Tower** 1

Enchantment — Aura

Enchant creature without flying
Enchanted creature can't attack or block, and its activated abilities can't be activated.

*"At least up here I have some peace and quiet."*

033/269 C
ELD • EN Howard Lyon

™ & © 2019 Wizards of the Coast