Temporal Fissure 4 {U}



Sorcery

Return target permanent to its owner's hand.

Storm *(When you play this spell, copy it for each spell played before it this turn. You may choose new targets for the copies.)*

Illus. Edward P. Beard, Jr.

™ & © 1993-2003 Wizards of the Coast, Inc. 53/143

Temporal Fissure 4 {U}



Sorcery

Return target permanent to its owner's hand.

Storm *(When you play this spell, copy it for each spell played before it this turn. You may choose new targets for the copies.)*

Illus. Edward P. Beard, Jr.

™ & © 1993-2003 Wizards of the Coast, Inc. 53/143

Temporal Fissure 4 {U}



Sorcery

Return target permanent to its owner's hand.

Storm *(When you play this spell, copy it for each spell played before it this turn. You may choose new targets for the copies.)*

Illus. Edward P. Beard, Jr.

™ & © 1993-2003 Wizards of the Coast, Inc. 53/143

Temporal Fissure 4 {U}



Sorcery

Return target permanent to its owner's hand.

Storm *(When you play this spell, copy it for each spell played before it this turn. You may choose new targets for the copies.)*

Illus. Edward P. Beard, Jr.

™ & © 1993-2003 Wizards of the Coast, Inc. 53/143