Dragonologist 2U



Creature — Human Wizard

When this creature enters, look at the top six cards of your library. You may reveal an instant, sorcery, or Dragon card from among them and put it into your hand. Put the rest on the bottom of your library in a random order.

Untapped Dragons you control have hexproof.

1/3

R 0295
TDM • EN Jarel Threat

™ & © 2025 Wizards of the Coast

Dragonologist 2U



Creature — Human Wizard

When this creature enters, look at the top six cards of your library. You may reveal an instant, sorcery, or Dragon card from among them and put it into your hand. Put the rest on the bottom of your library in a random order.

Untapped Dragons you control have hexproof.

1/3

R 0295
TDM • EN Jarel Threat

™ & © 2025 Wizards of the Coast

Dragonologist 2U



Creature — Human Wizard

When this creature enters, look at the top six cards of your library. You may reveal an instant, sorcery, or Dragon card from among them and put it into your hand. Put the rest on the bottom of your library in a random order.

Untapped Dragons you control have hexproof.

1/3

R 0295
TDM • EN Jarel Threat

™ & © 2025 Wizards of the Coast

Dragonologist 2U



Creature — Human Wizard

When this creature enters, look at the top six cards of your library. You may reveal an instant, sorcery, or Dragon card from among them and put it into your hand. Put the rest on the bottom of your library in a random order.

Untapped Dragons you control have hexproof.

1/3

R 0295
TDM • EN Jarel Threat

™ & © 2025 Wizards of the Coast