Hellkite Tyrant



Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant

Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant

Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant



Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant

Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant

Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

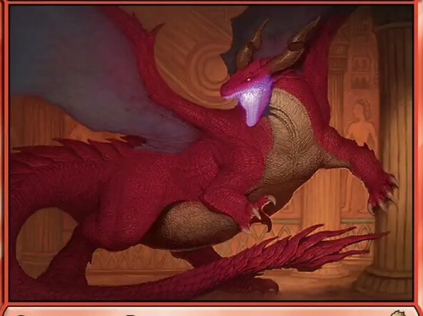
At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant



Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant

Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant

Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant



Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant

Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant

Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant



Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant

Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant

Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

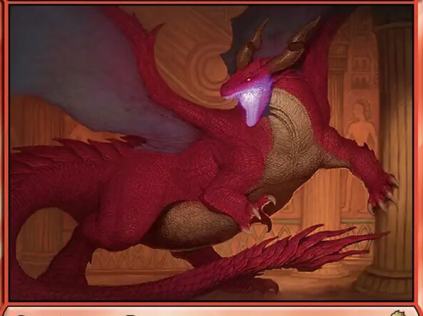
At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant



Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant

Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant

Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant



Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant

Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant

Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant



Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant

Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant

Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

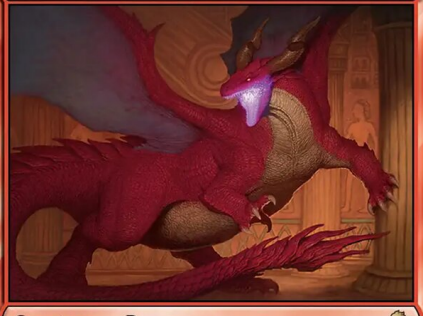
At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant



Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant

Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant

Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant



Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant

Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant

Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant



Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant

Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant

Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

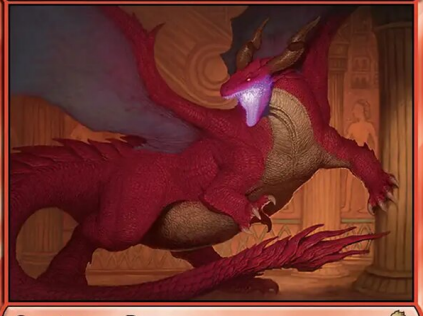
At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant



Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant

Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Hellkite Tyrant

Creature — Dragon

Flying, trample

Whenever this creature deals combat damage to a player, gain control of all artifacts that player controls.

At the beginning of your upkeep, if you control twenty or more artifacts, you win the game.

6/5

R 0295 FFVII
FIC • EN ✒John Tedrick

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast