Merchant of Secrets 2U



Creature — Wizard

When Merchant of Secrets comes into play, draw a card.

To scrape out a living in Aphetto, wizards are reduced to selling rumors, lies, forgeries, or—if they get desperate enough—the truth.

1/1

Greg Hildebrandt

™ & © 1993–2003 Wizards of the Coast, Inc. 90/350

Merchant of Secrets 2U



Creature — Wizard

When Merchant of Secrets comes into play, draw a card.

To scrape out a living in Aphetto, wizards are reduced to selling rumors, lies, forgeries, or—if they get desperate enough—the truth.

1/1

Greg Hildebrandt

™ & © 1993–2003 Wizards of the Coast, Inc. 90/350

Merchant of Secrets 2U



Creature — Wizard

When Merchant of Secrets comes into play, draw a card.

To scrape out a living in Aphetto, wizards are reduced to selling rumors, lies, forgeries, or—if they get desperate enough—the truth.

1/1

Greg Hildebrandt

™ & © 1993–2003 Wizards of the Coast, Inc. 90/350

Merchant of Secrets 2U



Creature — Wizard

When Merchant of Secrets comes into play, draw a card.

To scrape out a living in Aphetto, wizards are reduced to selling rumors, lies, forgeries, or—if they get desperate enough—the truth.

1/1

Greg Hildebrandt

™ & © 1993–2003 Wizards of the Coast, Inc. 90/350