Walking Corpse



Creature — Zombie

"Feeding a normal army is a problem of logistics. With zombies, it is an asset. Feeding is why they fight. Feeding is why they are feared."
—Jadar, ghoulcaller of Nephalia

2/2

010/016 C
W16 • EN Igor Kieryluk

™ & © 2016 Wizards of the Coast

Walking Corpse

Creature — Zombie

"Feeding a normal army is a problem of logistics. With zombies, it is an asset. Feeding is why they fight. Feeding is why they are feared."
—Jadar, ghoulcaller of Nephalia

2/2

010/016 C
W16 • EN Igor Kieryluk

™ & © 2016 Wizards of the Coast

Walking Corpse

Creature — Zombie

"Feeding a normal army is a problem of logistics. With zombies, it is an asset. Feeding is why they fight. Feeding is why they are feared."
—Jadar, ghoulcaller of Nephalia

2/2

010/016 C
W16 • EN Igor Kieryluk

™ & © 2016 Wizards of the Coast

Walking Corpse

Creature — Zombie

"Feeding a normal army is a problem of logistics. With zombies, it is an asset. Feeding is why they fight. Feeding is why they are feared."
—Jadar, ghoulcaller of Nephalia

2/2

010/016 C
W16 • EN Igor Kieryluk

™ & © 2016 Wizards of the Coast