Kolodin, Triumph Caster



Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster

Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster

Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster



Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster

Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster



Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster

Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster

Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster



Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster

Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster

Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster



Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster

Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster



Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster

Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster

Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster



Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster

Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster

Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster



Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster

Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster



Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster

Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster

Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster



Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster

Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster

Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster



Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster

Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster



Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster

Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast

Kolodin, Triumph Caster

Legendary Creature — Human Pilot

Mounts and Vehicles you control have haste.

Whenever a Mount you control enters, it becomes saddled until end of turn.

Whenever a Vehicle you control enters, it becomes an artifact creature until end of turn.

"Stay in formation! We win this together, or not at all."

2/3

R 0210
DFT ★ EN Michal Ivan

™ & © 2025 Wizards of the Coast