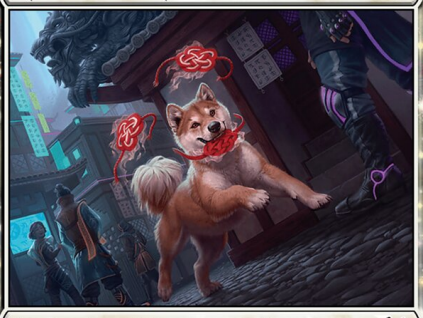
Spirited Companion {1}{W}



Enchantment Creature — Dog

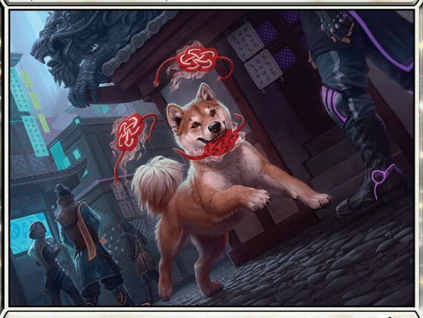
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Spirited Companion {1}{W}



Enchantment Creature — Dog

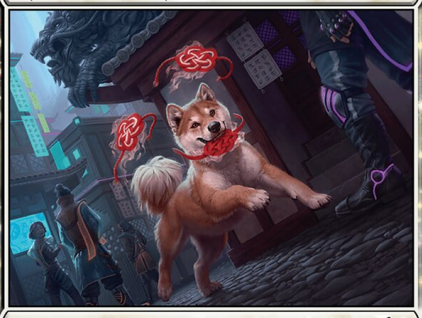
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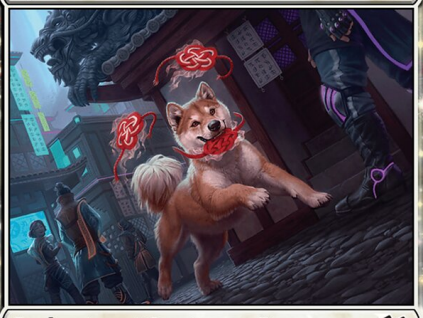
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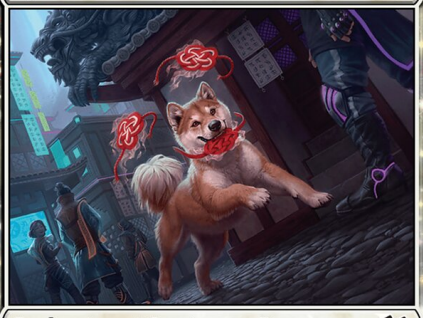
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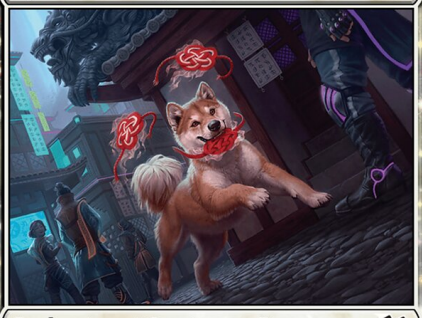
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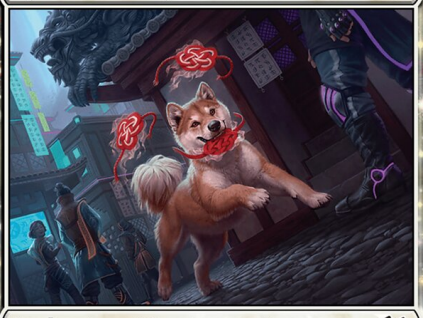
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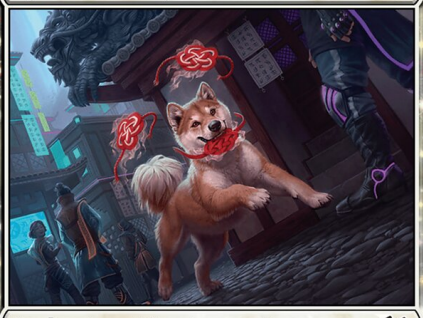
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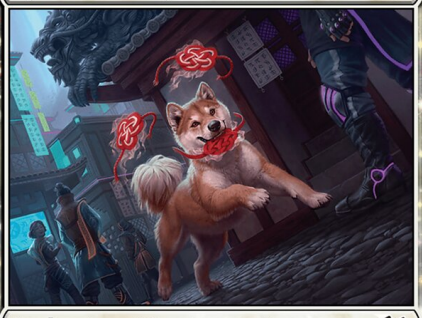
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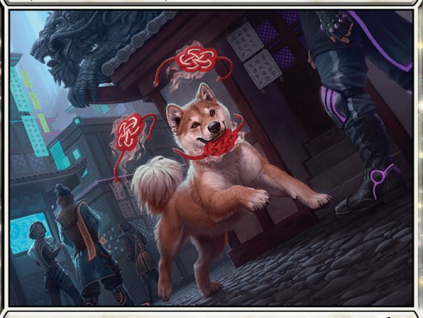
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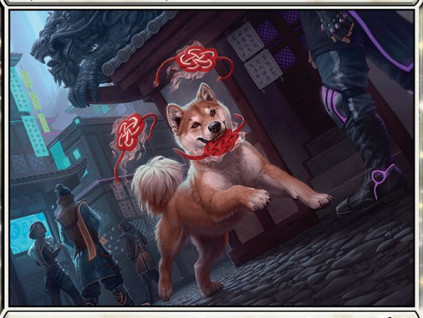
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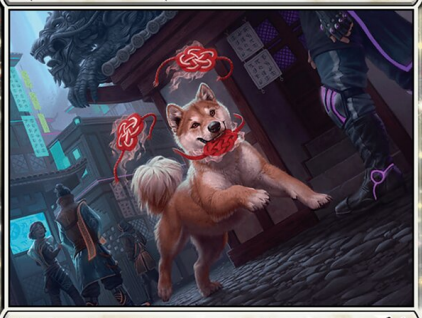
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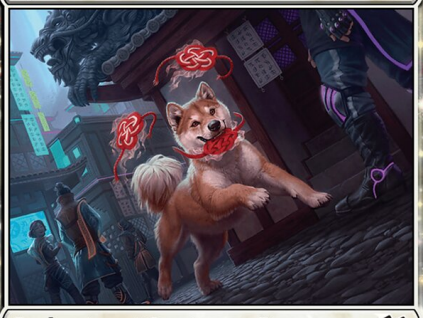
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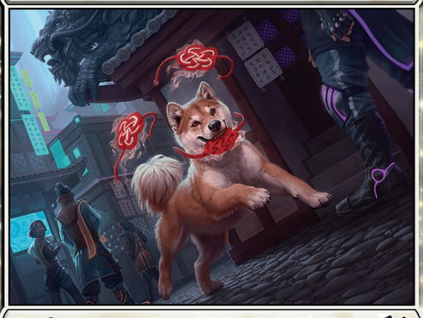
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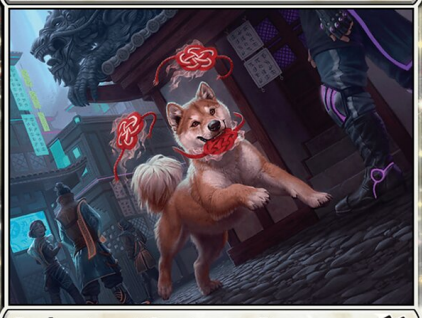
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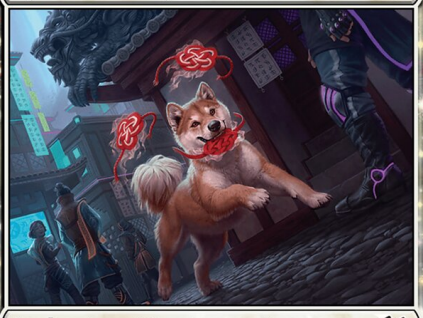
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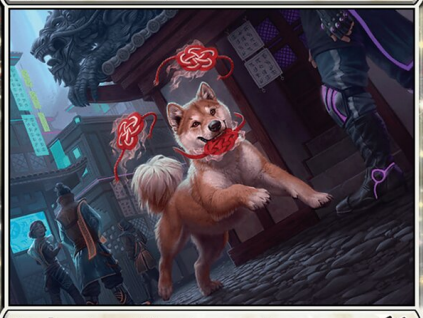
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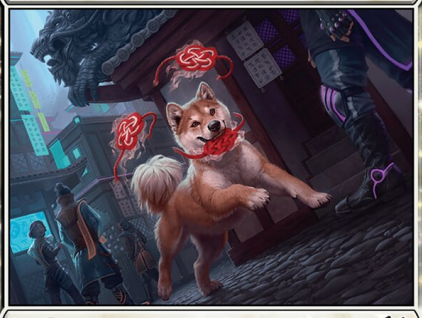
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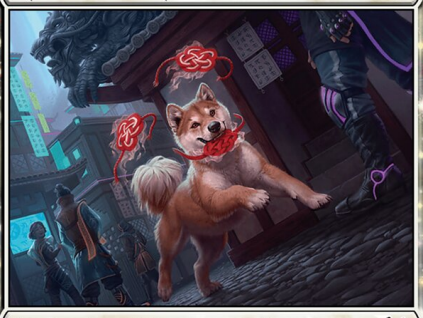
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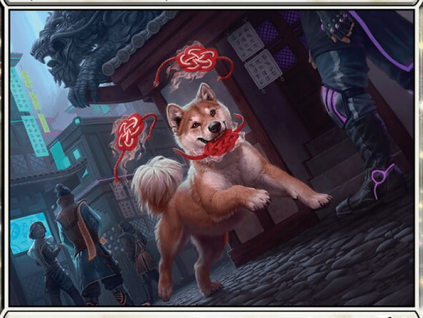
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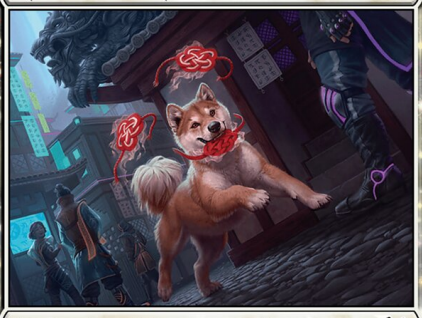
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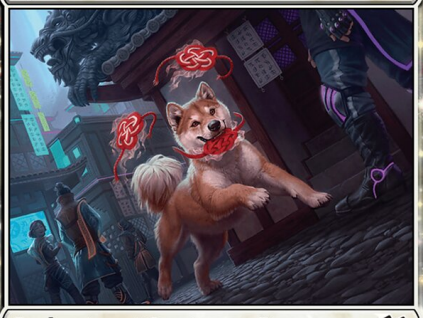
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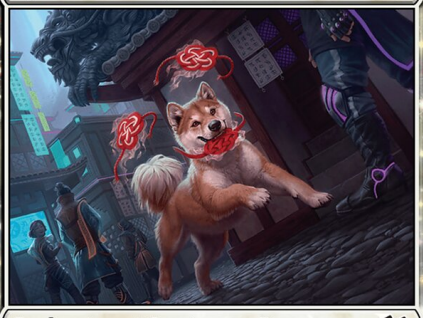
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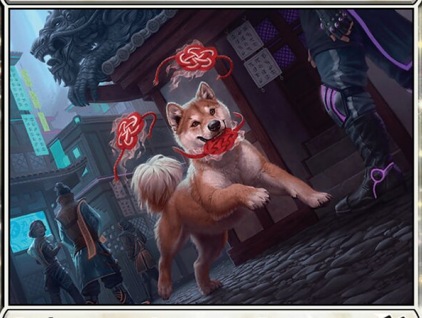
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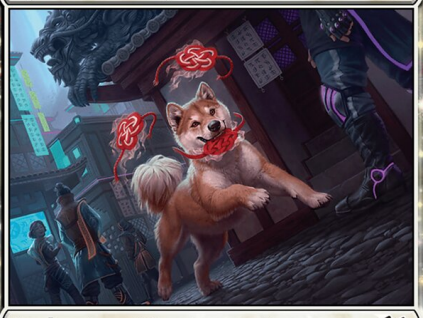
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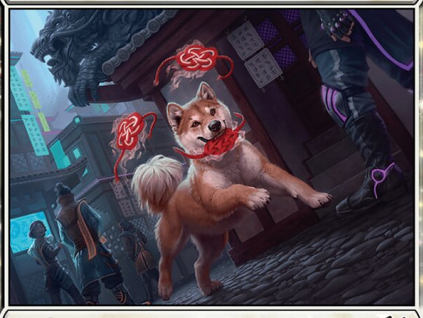
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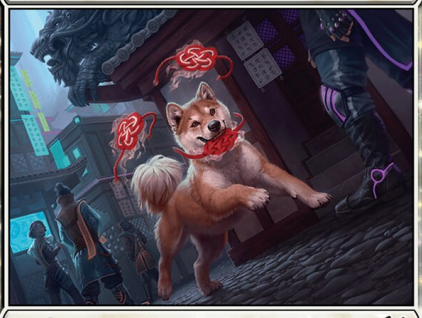
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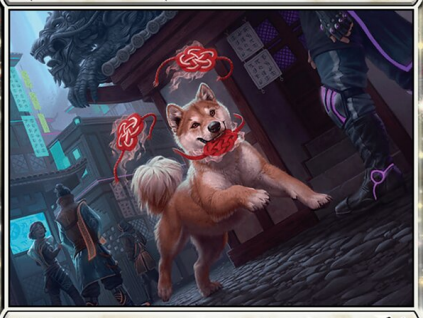
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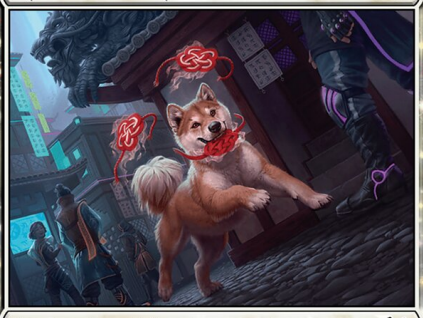
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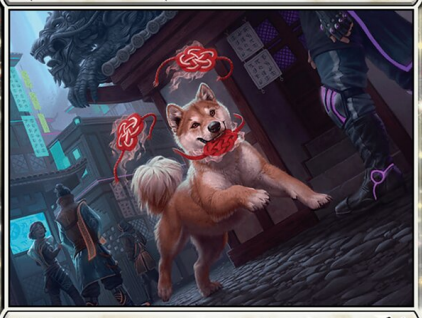
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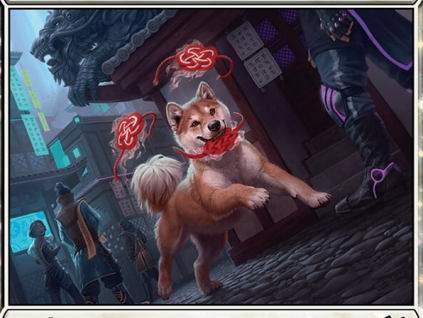
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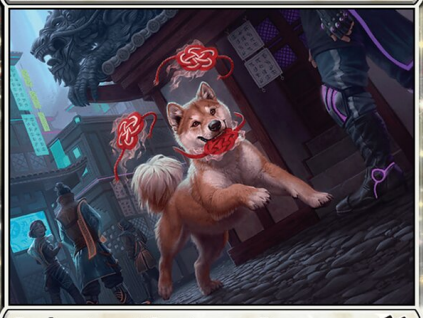
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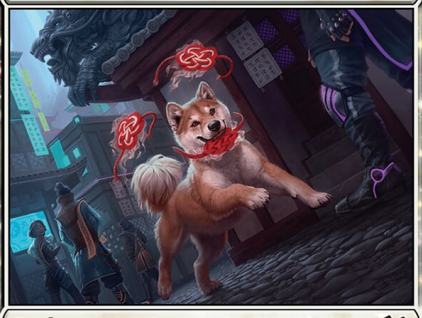
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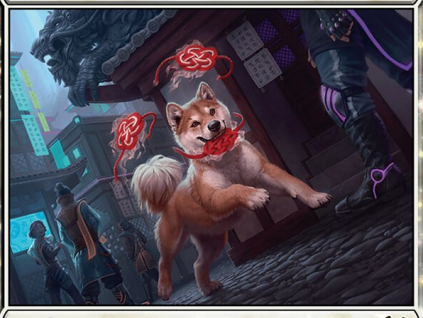
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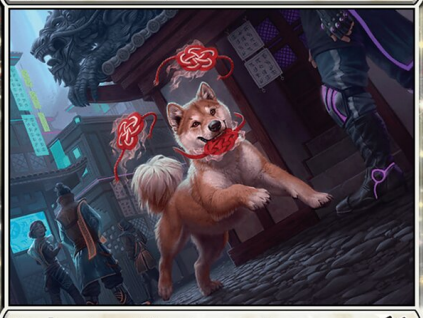
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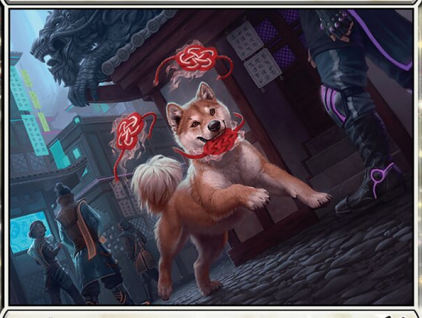
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Spirited Companion {1}{W}



Enchantment Creature — Dog

When Spirited Companion enters, draw a card.

She formed a friendship with several playful spirits, and soon "the pack" was known as the source of much mischief in Eiganjo.

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