Chain of Silence 1



Instant

Prevent all damage target creature would deal this turn. That creature's controller may sacrifice a land. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Randy Gallegos

™ & © 1993–2002 Wizards of the Coast, Inc. 12/350

Chain of Silence 1



Instant

Prevent all damage target creature would deal this turn. That creature's controller may sacrifice a land. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Randy Gallegos

™ & © 1993–2002 Wizards of the Coast, Inc. 12/350

Chain of Silence 1



Instant

Prevent all damage target creature would deal this turn. That creature's controller may sacrifice a land. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Randy Gallegos

™ & © 1993–2002 Wizards of the Coast, Inc. 12/350

Chain of Silence 1



Instant

Prevent all damage target creature would deal this turn. That creature's controller may sacrifice a land. If the player does, he or she may copy this spell and may choose a new target for that copy.

Illus. Randy Gallegos

™ & © 1993–2002 Wizards of the Coast, Inc. 12/350