
Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast


Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast


Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast


Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast

Loxodon Warhammer 3
Artifact — Equipment
Equipped creature gets +3/+0 and has trample and lifelink.
Equip 3
"A crafter must imbue her weapon with part of her soul—something the Phyrexians are incapable of doing."
—Melira
247/337 R
C14 • EN
Jeremy Jarvis
™ & © 2014 Wizards of the Coast