
Protect
2
Instant
Target creature gets +2/+4 until end of turn.
Ryan Barger
™ & © 2013 Wizards of the Coast 131/156
Serve
1
Instant
Target creature gets -6/-0 until end of turn.
Ryan Barger
™ & © 2013 Wizards of the Coast 131/156
Fuse (You may cast one or both halves of this card from your hand.)