Tek 5



Artifact Creature — Dragon

Tek gets +0/+2 as long as you control a plains, has flying as long as you control an island, gets +2/+0 as long as you control a swamp, has first strike as long as you control a mountain, and has trample as long as you control a forest.

Illus. Chippy
©1993–2000 Wizards of the Coast, Inc. 313/350

2/2

Tek 5



Artifact Creature — Dragon

Tek gets +0/+2 as long as you control a plains, has flying as long as you control an island, gets +2/+0 as long as you control a swamp, has first strike as long as you control a mountain, and has trample as long as you control a forest.

Illus. Chippy
©1993–2000 Wizards of the Coast, Inc. 313/350

2/2

Tek 5



Artifact Creature — Dragon

Tek gets +0/+2 as long as you control a plains, has flying as long as you control an island, gets +2/+0 as long as you control a swamp, has first strike as long as you control a mountain, and has trample as long as you control a forest.

Illus. Chippy
©1993–2000 Wizards of the Coast, Inc. 313/350

2/2

Tek 5



Artifact Creature — Dragon

Tek gets +0/+2 as long as you control a plains, has flying as long as you control an island, gets +2/+0 as long as you control a swamp, has first strike as long as you control a mountain, and has trample as long as you control a forest.

Illus. Chippy
©1993–2000 Wizards of the Coast, Inc. 313/350

2/2