Riot Spikes



Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes



Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes



Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes



Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes



Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes



Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes



Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes



Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes



Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes



Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes



Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes



Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller

Riot Spikes

Enchantment — Aura

Enchant creature
Enchanted creature gets +2/-1.

Most auramancers would have let the spikes hover just above the skin. Having the spikes rip through the skin from beneath was a touch added by Rakdos himself.

073/133 C
GK2 • EN
™ & © 2019 Wizards of the Coast
Christopher Moeller