Keeper of the Flame



Summon Wizard

{R}, {T}: Keeper of the Flame deals 2 damage to target opponent. Play this ability only if that opponent has more life than you.

Illus. Terese Nielsen
©1993–1998 Wizards of the Coast, Inc. 85/143

1/2

Keeper of the Flame



Summon Wizard

{R}, {T}: Keeper of the Flame deals 2 damage to target opponent. Play this ability only if that opponent has more life than you.

Illus. Terese Nielsen
©1993–1998 Wizards of the Coast, Inc. 85/143

1/2

Keeper of the Flame



Summon Wizard

{R}, {T}: Keeper of the Flame deals 2 damage to target opponent. Play this ability only if that opponent has more life than you.

Illus. Terese Nielsen
©1993–1998 Wizards of the Coast, Inc. 85/143

1/2

Keeper of the Flame



Summon Wizard

{R}, {T}: Keeper of the Flame deals 2 damage to target opponent. Play this ability only if that opponent has more life than you.

Illus. Terese Nielsen
©1993–1998 Wizards of the Coast, Inc. 85/143

1/2

Keeper of the Flame



Summon Wizard

{R}, {T}: Keeper of the Flame deals 2 damage to target opponent. Play this ability only if that opponent has more life than you.

Illus. Terese Nielsen
©1993–1998 Wizards of the Coast, Inc. 85/143

1/2

Keeper of the Flame



Summon Wizard

{R}, {T}: Keeper of the Flame deals 2 damage to target opponent. Play this ability only if that opponent has more life than you.

Illus. Terese Nielsen
©1993–1998 Wizards of the Coast, Inc. 85/143

1/2

Keeper of the Flame



Summon Wizard

{R}, {T}: Keeper of the Flame deals 2 damage to target opponent. Play this ability only if that opponent has more life than you.

Illus. Terese Nielsen
©1993–1998 Wizards of the Coast, Inc. 85/143

1/2

Keeper of the Flame



Summon Wizard

{R}, {T}: Keeper of the Flame deals 2 damage to target opponent. Play this ability only if that opponent has more life than you.

Illus. Terese Nielsen
©1993–1998 Wizards of the Coast, Inc. 85/143

1/2

Keeper of the Flame



Summon Wizard

{R}, {T}: Keeper of the Flame deals 2 damage to target opponent. Play this ability only if that opponent has more life than you.

Illus. Terese Nielsen
©1993–1998 Wizards of the Coast, Inc. 85/143

1/2