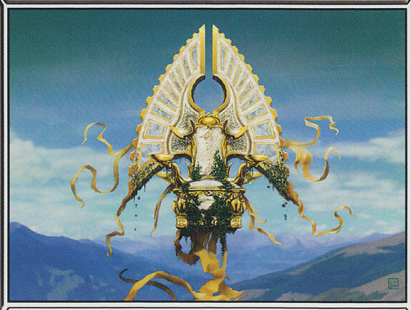
Sigil of the Empty Throne {3}{W}{W}



Enchantment

Whenever you play an enchantment spell, put a 4/4 white Angel creature token with flying into play.

When Asha left Bant, she ensured that the world would have protection and order in her absence.

Cyril Van Der Haegen

™ & © 1993–2009 Wizards of the Coast, Inc. 18/145