Oppression



Enchantment

Whenever a player plays a spell, that player discards a card from his or her hand.

"Defeating an enemy is not nearly as satisfying as watching one suffer."
—The Western Paladin

Illus. Alex Horley

™ &© 1993–2001 Wizards of the Coast, Inc. 152/350

Oppression

Enchantment

Whenever a player plays a spell, that player discards a card from his or her hand.

"Defeating an enemy is not nearly as satisfying as watching one suffer."
—The Western Paladin

Illus. Alex Horley

™ &© 1993–2001 Wizards of the Coast, Inc. 152/350

Oppression

Enchantment

Whenever a player plays a spell, that player discards a card from his or her hand.

"Defeating an enemy is not nearly as satisfying as watching one suffer."
—The Western Paladin

Illus. Alex Horley

™ &© 1993–2001 Wizards of the Coast, Inc. 152/350

Oppression

Enchantment

Whenever a player plays a spell, that player discards a card from his or her hand.

"Defeating an enemy is not nearly as satisfying as watching one suffer."
—The Western Paladin

Illus. Alex Horley

™ &© 1993–2001 Wizards of the Coast, Inc. 152/350

Oppression

Enchantment

Whenever a player plays a spell, that player discards a card from his or her hand.

"Defeating an enemy is not nearly as satisfying as watching one suffer."
—The Western Paladin

Illus. Alex Horley

™ &© 1993–2001 Wizards of the Coast, Inc. 152/350

Oppression

Enchantment

Whenever a player plays a spell, that player discards a card from his or her hand.

"Defeating an enemy is not nearly as satisfying as watching one suffer."
—The Western Paladin

Illus. Alex Horley

™ &© 1993–2001 Wizards of the Coast, Inc. 152/350

Oppression

Enchantment

Whenever a player plays a spell, that player discards a card from his or her hand.

"Defeating an enemy is not nearly as satisfying as watching one suffer."
—The Western Paladin

Illus. Alex Horley

™ &© 1993–2001 Wizards of the Coast, Inc. 152/350

Oppression

Enchantment

Whenever a player plays a spell, that player discards a card from his or her hand.

"Defeating an enemy is not nearly as satisfying as watching one suffer."
—The Western Paladin

Illus. Alex Horley

™ &© 1993–2001 Wizards of the Coast, Inc. 152/350

Oppression

Enchantment

Whenever a player plays a spell, that player discards a card from his or her hand.

"Defeating an enemy is not nearly as satisfying as watching one suffer."
—The Western Paladin

Illus. Alex Horley

™ &© 1993–2001 Wizards of the Coast, Inc. 152/350