Collective Blessing 3



Enchantment

Creatures you control get +3/+3.

Senators of Azorius often hired agents to spy on the Selesnya. They were told to record every spore and root they saw, as each could become a deadly foe.

222 R
SCD • EN Svetlin Velinov

™ & © 2022 Wizards of the Coast

Collective Blessing 3



Enchantment

Creatures you control get +3/+3.

Senators of Azorius often hired agents to spy on the Selesnya. They were told to record every spore and root they saw, as each could become a deadly foe.

222 R
SCD • EN Svetlin Velinov

™ & © 2022 Wizards of the Coast

Collective Blessing 3



Enchantment

Creatures you control get +3/+3.

Senators of Azorius often hired agents to spy on the Selesnya. They were told to record every spore and root they saw, as each could become a deadly foe.

222 R
SCD • EN Svetlin Velinov

™ & © 2022 Wizards of the Coast

Collective Blessing 3



Enchantment

Creatures you control get +3/+3.

Senators of Azorius often hired agents to spy on the Selesnya. They were told to record every spore and root they saw, as each could become a deadly foe.

222 R
SCD • EN Svetlin Velinov

™ & © 2022 Wizards of the Coast