Knockout Maneuver 2G



Sorcery

Put a +1/+1 counter on target creature you control, then it deals damage equal to its power to target creature an opponent controls.

An exceptional bout during the Zenith celebration will be noted by Temur elders and result in recruitment for higher ranks.

U 0147
TDM • EN Aaron J. Riley

™ & © 2025 Wizards of the Coast

Knockout Maneuver 2G



Sorcery

Put a +1/+1 counter on target creature you control, then it deals damage equal to its power to target creature an opponent controls.

An exceptional bout during the Zenith celebration will be noted by Temur elders and result in recruitment for higher ranks.

U 0147
TDM • EN Aaron J. Riley

™ & © 2025 Wizards of the Coast

Knockout Maneuver 2G



Sorcery

Put a +1/+1 counter on target creature you control, then it deals damage equal to its power to target creature an opponent controls.

An exceptional bout during the Zenith celebration will be noted by Temur elders and result in recruitment for higher ranks.

U 0147
TDM • EN Aaron J. Riley

™ & © 2025 Wizards of the Coast

Knockout Maneuver 2G



Sorcery

Put a +1/+1 counter on target creature you control, then it deals damage equal to its power to target creature an opponent controls.

An exceptional bout during the Zenith celebration will be noted by Temur elders and result in recruitment for higher ranks.

U 0147
TDM • EN Aaron J. Riley

™ & © 2025 Wizards of the Coast