## Iron-Shield Elf



Creature — Elf Warrior

Discard a card: This creature gains indestructible until end of turn. Tap it. *(Damage and effects that say "destroy" don't destroy it. If its toughness is 0 or less, it still dies.)*

*Flamekin metalcraft saves many an elvish life but mortally wounds their pride.*

3/1

U 0108
ECL • EN Adrián Rodríguez Pérez

™ & © 2026 Wizards of the Coast


## Iron-Shield Elf

Creature — Elf Warrior

Discard a card: This creature gains indestructible until end of turn. Tap it. *(Damage and effects that say "destroy" don't destroy it. If its toughness is 0 or less, it still dies.)*

*Flamekin metalcraft saves many an elvish life but mortally wounds their pride.*

3/1

U 0108
ECL • EN Adrián Rodríguez Pérez

™ & © 2026 Wizards of the Coast



## Iron-Shield Elf

Creature — Elf Warrior

Discard a card: This creature gains indestructible until end of turn. Tap it. *(Damage and effects that say "destroy" don't destroy it. If its toughness is 0 or less, it still dies.)*

*Flamekin metalcraft saves many an elvish life but mortally wounds their pride.*

3/1

U 0108
ECL • EN Adrián Rodríguez Pérez

™ & © 2026 Wizards of the Coast



## Iron-Shield Elf

Creature — Elf Warrior

Discard a card: This creature gains indestructible until end of turn. Tap it. *(Damage and effects that say "destroy" don't destroy it. If its toughness is 0 or less, it still dies.)*

*Flamekin metalcraft saves many an elvish life but mortally wounds their pride.*

3/1

U 0108
ECL • EN Adrián Rodríguez Pérez

™ & © 2026 Wizards of the Coast



## Iron-Shield Elf

Creature — Elf Warrior

Discard a card: This creature gains indestructible until end of turn. Tap it. *(Damage and effects that say "destroy" don't destroy it. If its toughness is 0 or less, it still dies.)*

*Flamekin metalcraft saves many an elvish life but mortally wounds their pride.*

3/1

U 0108
ECL • EN Adrián Rodríguez Pérez

™ & © 2026 Wizards of the Coast



## Iron-Shield Elf

Creature — Elf Warrior

Discard a card: This creature gains indestructible until end of turn. Tap it. *(Damage and effects that say "destroy" don't destroy it. If its toughness is 0 or less, it still dies.)*

*Flamekin metalcraft saves many an elvish life but mortally wounds their pride.*

3/1

U 0108
ECL • EN Adrián Rodríguez Pérez

™ & © 2026 Wizards of the Coast



## Iron-Shield Elf

Creature — Elf Warrior

Discard a card: This creature gains indestructible until end of turn. Tap it. *(Damage and effects that say "destroy" don't destroy it. If its toughness is 0 or less, it still dies.)*

*Flamekin metalcraft saves many an elvish life but mortally wounds their pride.*

3/1

U 0108
ECL • EN Adrián Rodríguez Pérez

™ & © 2026 Wizards of the Coast



## Iron-Shield Elf

Creature — Elf Warrior

Discard a card: This creature gains indestructible until end of turn. Tap it. *(Damage and effects that say "destroy" don't destroy it. If its toughness is 0 or less, it still dies.)*

*Flamekin metalcraft saves many an elvish life but mortally wounds their pride.*

3/1

U 0108
ECL • EN Adrián Rodríguez Pérez

™ & © 2026 Wizards of the Coast



## Iron-Shield Elf

Creature — Elf Warrior

Discard a card: This creature gains indestructible until end of turn. Tap it. *(Damage and effects that say "destroy" don't destroy it. If its toughness is 0 or less, it still dies.)*

*Flamekin metalcraft saves many an elvish life but mortally wounds their pride.*

3/1

U 0108
ECL • EN Adrián Rodríguez Pérez

™ & © 2026 Wizards of the Coast