Benalish Knight 2



Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2



Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2



Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2



Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2

Benalish Knight 2

Summon Knight

First strike
You may play Benalish Knight any time you could play an instant.

"We called them 'armored lightning.'"
—Gerrard of the Weatherlight

Illus. Zina Saunders
©1993-1998 Wizards of the Coast, Inc.
2/2