Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5

Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5

Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5

Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5

Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5

Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5

Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5

Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5

Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5

Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5

Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5

Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5



Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143

Coat of Arms 5

Artifact

Each creature gets +1/+1 for each other creature in play of the same creature type. *(For example, if there are three Goblins in play, each of them gets +2/+2.)*

"Hup, two, three, four,
Dunno how to count no more."
—Mogg march

Illus. Scott M. Fischer
©1993–1998 Wizards of the Coast, Inc. 131/143