

Inner-Flame Acolyte

1 2 2



Creature — Elemental Shaman



When Inner-Flame Acolyte comes into play, target creature gets +2/+0 and gains haste until end of turn.

Evoked (You may play this spell for its evoke cost. If you do, it's sacrificed when it comes into play.)

— Ron Spears

2/2

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